

# MRMC

Quantitative Logics

David N. Jansen

# MRMC

- Markov Reward Model Checker
- model checker for:
  - Markov chains
  - Markov reward models
- research tool:  
thorough mathematics, no fancy user interface
- authors: Joost-Pieter Katoen (initiator),  
Ivan Zapreev, Maneesh Khattri (most code),  
David N. Jansen (bisimulation), ...

# input format

- describe DTMC in a file
  - .tra file: transition matrix
  - .lab file: labelling with atomic propositions
- provide file names on command line
- provide formulas while the tool runs

# Formal definition: labelled DTMC

- A Markov chain consists of:
  - $S$  finite set of states  
(often  $S = \{1, 2, \dots, n\}$ )
  - $\mathbf{P}: S \times S \rightarrow [0,1]$  transition probability matrix  
(with row sums = 1)
  - $\pi_0: S \rightarrow [0,1]$  initial state distribution  
(sometimes)
  - $L: S \rightarrow 2^{AP}$  labelling with  
atomic propositions

# code walkthrough

- next formulas
- bounded until formulas
- unbounded until formulas

next

```
double * dtmc_unbounded_next(const bitset * phi) {
    const sparse *state_space = get_state_space();
    const int size = mtx_rows(state_space);
    int i;
    double * result = (double *) calloc((size_t) size, sizeof(double));
    double * i_phi = (double *) calloc((size_t) size, sizeof(double));

    i = state_index_NONE;
    while ( (i = get_idx_next_non_zero(phi, i)) != state_index_NONE ) {
        i_phi[i] = 1.0;
    }

    multiply_mtx_MV(state_space, i_phi, result);
    free(i_phi);
    return result;
}
```

bounded until



```

double * dtmc_bounded_until(const bitset *phi, const bitset *psi, double supi) {
    const sparse * state_space = get_state_space();
    int i;
    const int size = mtx_rows(state_space);
    double * result_1 = (double *) calloc((size_t) mtx_rows(state_space),
        sizeof (double));
    bitset *good_phi_states = get_good_phi_states(phi, psi, state_space);
    int * pValidStates = count_set(good_phi_states);
    sparse *pP = allocate_sparse_matrix(size, size);
    makeAbsorbingDTMC(state_space, pP, pValidStates);

    i = state_index_NONE;
    while ( (i = get_idx_next_non_zero(psi, i)) != state_index_NONE ) {
        result_1[i] = 1.0;
    }
    dtmc_bounded_until_universal(pP, &result_1, supi);

    free_bitset(good_phi_states); free(pValidStates); free_mtx_wrap(pP);
    return result_1;
}

```

```
static void dtmc_bounded_until_universal(sparse *pP, double **ppInOutData,
    double supi)
{
    int i;
    double *result_2, *pTmp;
    double * result_1 = *ppInOutData;

    result_2 = (double *) calloc((size_t) mtx_rows(pP), sizeof(double));
    for(i = 1; i <= supi ; i++) {
        multiply_mtx_MV(pP, result_1,result_2);
        pTmp = result_1;
        result_1 = result_2;
        result_2 = pTmp;
    }

    free(result_2);
    *ppInOutData = result_1;
}
```

unbounded until

```

double * dtmc_unbounded_until(const bitset *phi, const bitset *psi) {
    sparse *state_space = get_state_space();
    bitset * EU = get_exist_until(state_space, phi, psi); /* find states not in  $S_0$  */
    bitset * AU = get_always_until(state_space, phi, psi, EU); /* find states in  $S_1$  */
    int i, size = mtx_rows(state_space);
    double * initial = (double *) calloc((size_t) size, sizeof(double)),
        * rhs = (double *) calloc((size_t) size, sizeof(double)), * result = NULL;
    sparse * pP = allocate_sparse_matrix(size, size);
    bitset *dummy = not(AU);
    int *pValidStates=NULL;
    and_result(EU, dummy);
    pValidStates = count_set(dummy);
    /* make  $\sim(\text{Phi} \wedge \sim\text{Psi})$  states absorbing */
    makeAbsorbingDTMC(state_space, pP, pValidStates);
    i = state_index_NONE;
    while ( (i = get_idx_next_non_zero(AU, i)) != state_index_NONE ) {
        rhs[i] = 1.0;
        initial[i] = 1.0;
    }
    result = unbounded_until_universal(pP, pValidStates, initial, rhs);
    free(rhs); free_bitset(EU); free_bitset(AU); free_bitset(dummy);
    free(pValidStates); free_mtx_wrap(pP);
    return result;
}

```

```

/* Find  $S_0$ . */
bitset * get_exist_until(const sparse *state_space, const bitset *phi, const bitset *psi)
{
    int i, reach;
    int * states = NULL; /* list of states that are not in  $S_0$  */
    bitset * EU; /* bitset of states that are not in  $S_0$  */

    copy_bitset(psi, EU);
    states = count_set(psi); /* create list of states */
    reach = states[0]; /* number of states in the list */
    for ( i = 1 ; i <= reach ; i++ ) {
        mtx_walk_column_nodiag_noval(state_space, back_set_j, states[i]) {
            if ( get_bit_val(phi, back_set_j) && ! get_bit_val(EU, back_set_j) ) {
                states = (int *) realloc(states, (reach + 2) * sizeof(int));
                states[++reach] = back_set_j;
                set_bit_val(EU, back_set_j, BIT_ON);
            }
        } end_mtx_walk_column_nodiag_noval;
    }
    free(states); states=NULL;
    return EU; /* result = states that are not in  $S_0$  */
}

```

```
double * unbounded_until_universal(sparse * pM, int * pValidStates, double * pX,
    const double * pB)
{
    double err = get_error_bound();
    int max_iterations = get_max_iterations();
    int method;

    /* get (I-P) */
    mult_mtx_cer_const(pM, -1.0, pValidStates);
    add_cer_cons_diagonal_mtx(pM, pValidStates, 1);

    /* solve (I-P)x = i_Psi */
    if( get_method_path() == GJ)
        method = GAUSS_JACOBI;
    else
        method = GAUSS_SEIDEL;

    return solve_initial(method, pM, pX, pB, err, max_iterations, pValidStates);
}
```

# Craps as a MRMC input file

## Transitions

```
STATES 6
TRANSITIONS 16
1 2 0.222222222222222
1 3 0.111111111111111
1 4 0.166666666666667
1 5 0.222222222222222
1 6 0.277777777777778
2 2 1
3 3 1
4 2 0.083333333333333
4 3 0.166666666666667
4 4 0.75
5 2 0.111111111111111
5 3 0.166666666666667
5 5 0.722222222222222
6 2 0.138888888888889
6 3 0.166666666666667
6 6 0.694444444444444
```

## State labels

```
#DECLARATION
win lose
#END
2 win
3 lose
```

```
dnjansen% mrmc dtmc craps.tra craps.lab
```

```
-----  
|                                     |  
|               Markov Reward Model Checker               |  
|                   MPMC Version 1.5                      |  
|           Copyright (C) RWTH Aachen, 2006-2011.        |  
|   Copyright (C) The University of Twente, 2004-2008.   |  
|                   Authors:                              |  
|   Ivan S. Zapreev (2004-2011), David N. Jansen (since 2007), |  
|   E. Moritz Hahn (2007-2010), Falko Dulat (2009-2010),  |  
|   Christina Jansen (2007-2008), Sven Johr (2006-2007),  |  
|   Tim Kemna (2005-2006), Maneesh Khattri (2004-2005)   |  
|   MPMC is distributed under the GPL conditions          |  
|   (GPL stands for GNU General Public License)          |  
|   The product comes with ABSOLUTELY NO WARRANTY.      |  
|   This is a free software, and you are welcome to redistribute it. |  
|-----|
```

```
Logic           = PCTL  
Loading the 'craps.tra' file, please wait.  
States=6, Transitions=16  
Loading the 'craps.lab' file, please wait.  
The Occupied Space is ??? Bytes.  
Type 'help' to get help.  
>>P{>0.5} [tt U lose]  
Solving the system of linear equations:  
  Method: GAUSS-SEIDEL  
  Error: 1.000000e-06  
  Max iter: 1000000  
Gauss Seidel V_B: The number of Gauss-Seidel iterations 3
```



```
Logic          = PCTL
Loading the 'craps.tra' file, please wait.
States=6, Transitions=16
Loading the 'craps.lab' file, please wait.
The Occupied Space is ??? Bytes.
Type 'help' to get help.
>>P{>0.5} [tt U lose]
Solving the system of linear equations:
  Method: GAUSS-SEIDEL
  Error: 1.000000e-06
  Max iter: 1000000
Gauss Seidel V_B: The number of Gauss-Seidel iterations 3
$ERROR_BOUND: 1.000000e-06
$RESULT: ( 0.5070707, 0.0000000, 1.0000000, 0.6666667, 0.6000000,
0.5454545 )
$STATE: { 1, 3, 4, 5, 6 }

The Total Elapsed Model-Checking Time is 0 milli sec(s).
>>P{>=0.7} [tt U[0,3] win]
$ERROR_BOUND: 1.000000e-06
$RESULT: ( 0.3544239, 1.0000000, 0.0000000, 0.1927083, 0.2493141,
0.3023191 )
$STATE: { 2 }

The Total Elapsed Model-Checking Time is 0 milli sec(s).
>>quit
dnjansen% _
```

```
dnjansen% mrmc dtmc craps10.tra craps10.lab
```

```
-----  
|                                     |  
|               Markov Reward Model Checker               |  
|                   MPMC Version 1.5                     |  
|           Copyright (C) RWTH Aachen, 2006-2011.         |  
|   Copyright (C) The University of Twente, 2004-2008.   |  
|                   Authors:                              |  
|   Ivan S. Zapreev (2004-2011), David N. Jansen (since 2007), |  
|   E. Moritz Hahn (2007-2010), Falko Dulat (2009-2010),  |  
|   Christina Jansen (2007-2008), Sven Johr (2006-2007),  |  
|   Tim Kemna (2005-2006), Maneesh Khattri (2004-2005)   |  
|   MPMC is distributed under the GPL conditions          |  
|   (GPL stands for GNU General Public License)           |  
|   The product comes with ABSOLUTELY NO WARRANTY.       |  
|   This is a free software, and you are welcome to redistribute it. |  
|-----|
```

```
Logic           = PCTL  
Loading the 'craps10.tra' file, please wait.  
States=7, Transitions=21  
Loading the 'craps10.lab' file, please wait.  
The Occupied Space is ??? Bytes.  
Type 'help' to get help.  
>>P{<0.3} [!ten U lose]  
Solving the system of linear equations:  
  Method: GAUSS-SEIDEL  
  Error: 1.000000e-06  
  Max iter: 1000000  
Gauss Seidel V_B: The number of Gauss-Seidel iterations 3
```

```
|      Christina Jansen (2007-2008), Sven Johr (2006-2007),  
|      Tim Kemna (2005-2006), Maneesh Khattri (2004-2005)  
|      MRMC is distributed under the GPL conditions  
|      (GPL stands for GNU General Public License)  
|      The product comes with ABSOLUTELY NO WARRANTY.  
| This is a free software, and you are welcome to redistribute it. |
```

---

```
Logic          = PCTL  
Loading the 'craps10.tra' file, please wait.  
States=7, Transitions=21  
Loading the 'craps10.lab' file, please wait.  
The Occupied Space is ??? Bytes.  
Type 'help' to get help.  
>>P{<0.3} [!ten U lose]  
Solving the system of linear equations:  
  Method: GAUSS-SEIDEL  
  Error: 1.000000e-06  
  Max iter: 1000000  
Gauss Seidel V_B: The number of Gauss-Seidel iterations 3  
$ERROR_BOUND: 1.000000e-06  
$RESULT: ( 0.3743895, 0.0000000, 1.0000000, 0.5000000, 0.4615385,  
0.4285714, 0.0000000 )  
$STATE: { 2, 7 }  
  
The Total Elapsed Model-Checking Time is 0 milli sec(s).  
>>quit  
dnjansen% _
```