

Gravitas

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R&D1



Wat gaan we vertellen?

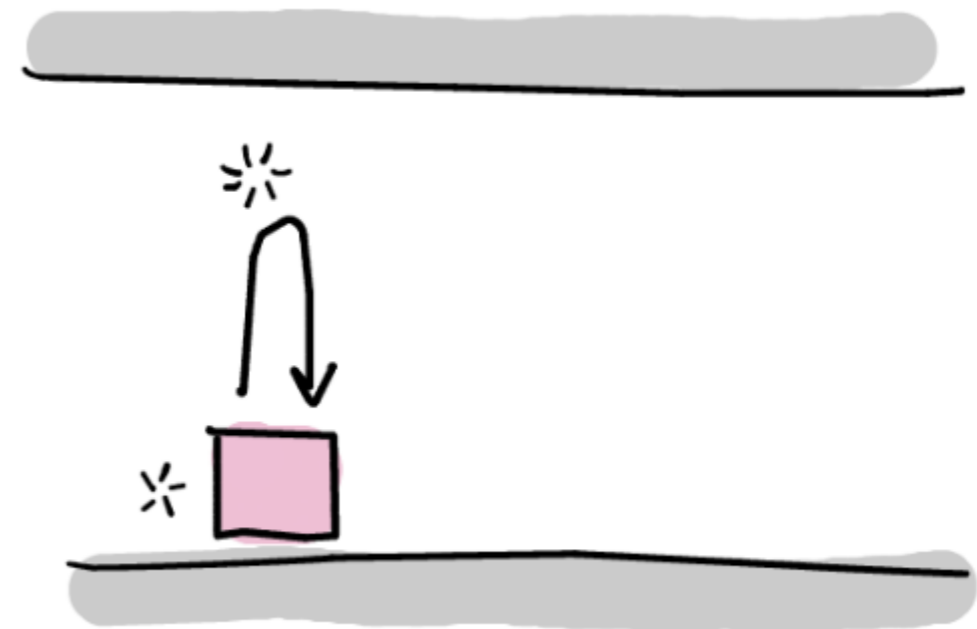
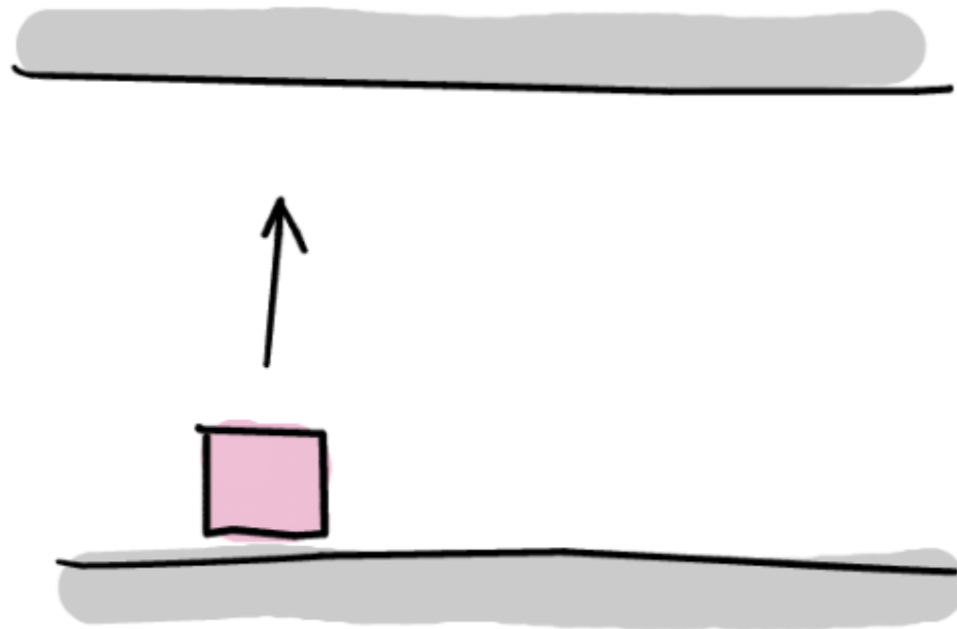
- Projectidee
- De app
 - tutorial
 - beweging
 - het leveldesign
- Ontwerp
- Reflectie

GRAVITAS

Projectidee

Gravitas (*zwaartekracht* in Latijn)

Concept idee: door tikken zwaartekracht 'omdraaien'



De app

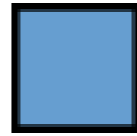
Hoofdmenu



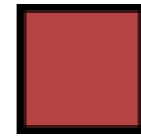
De app

Tutorial screenshots

this is
you! ↘



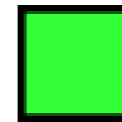
avoid
these ↘



TAP to
switch
gravity!

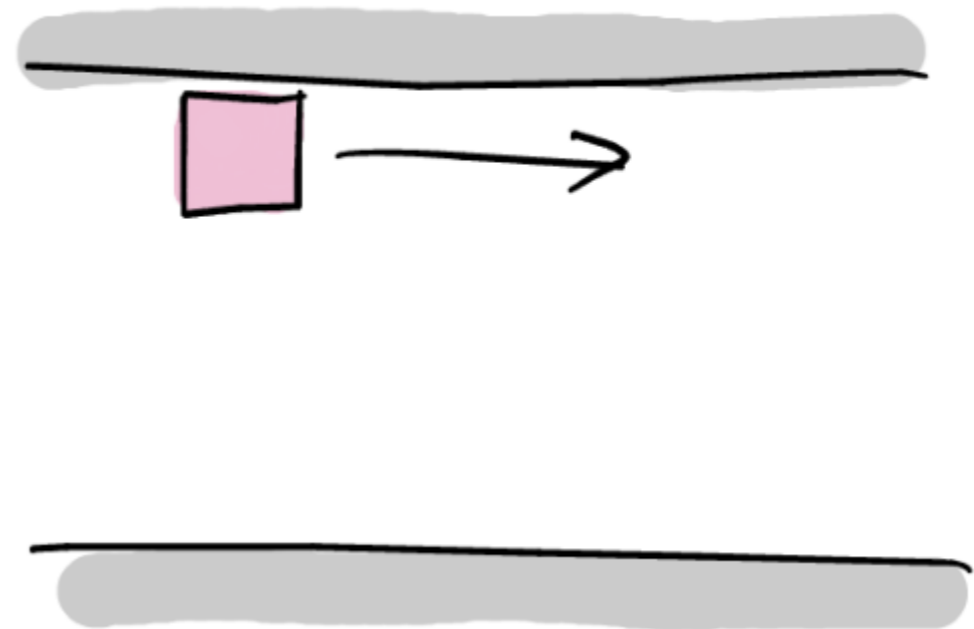
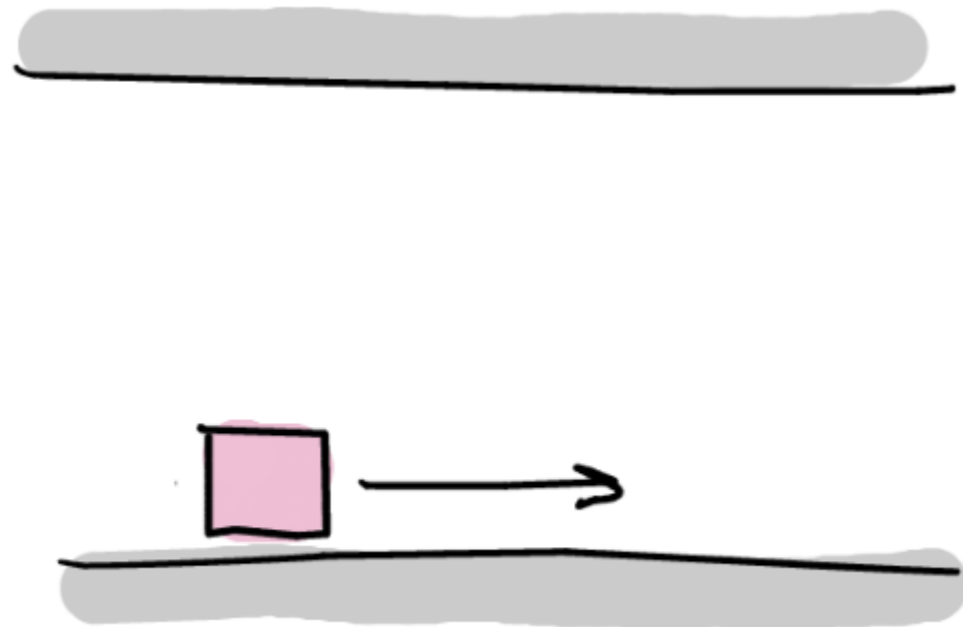
TILT
to
move!

Get to here ↘



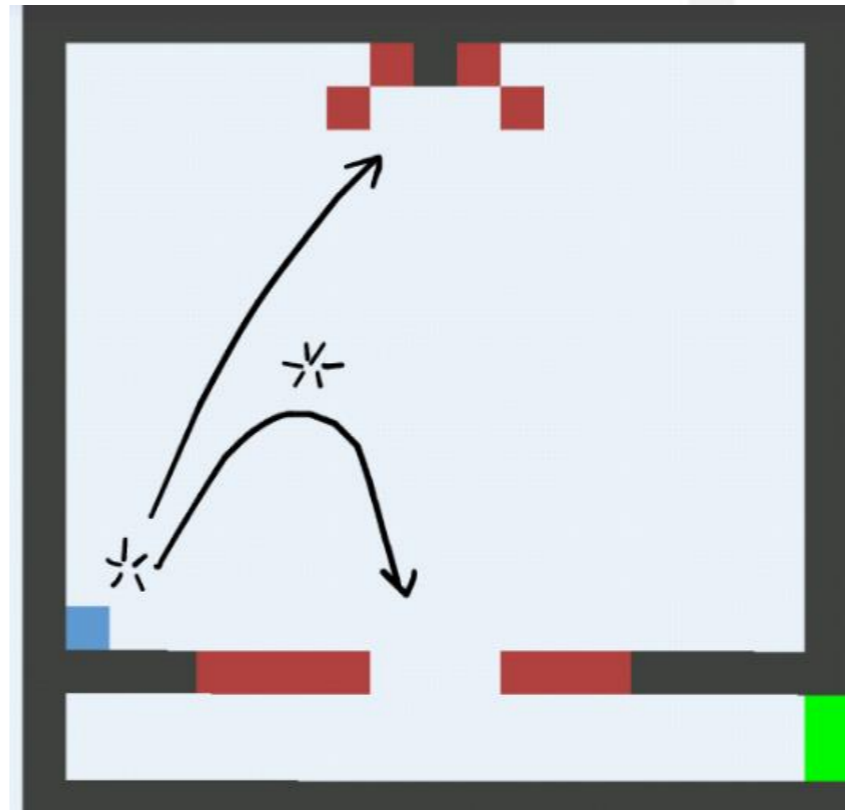
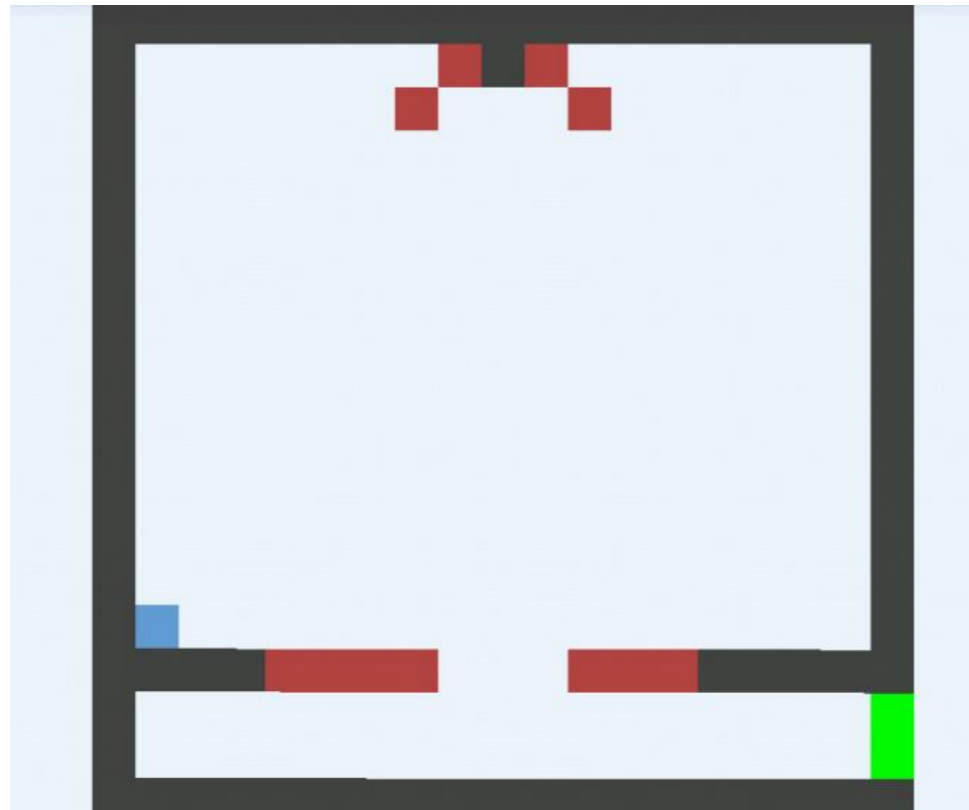
De app

Beweging



De app

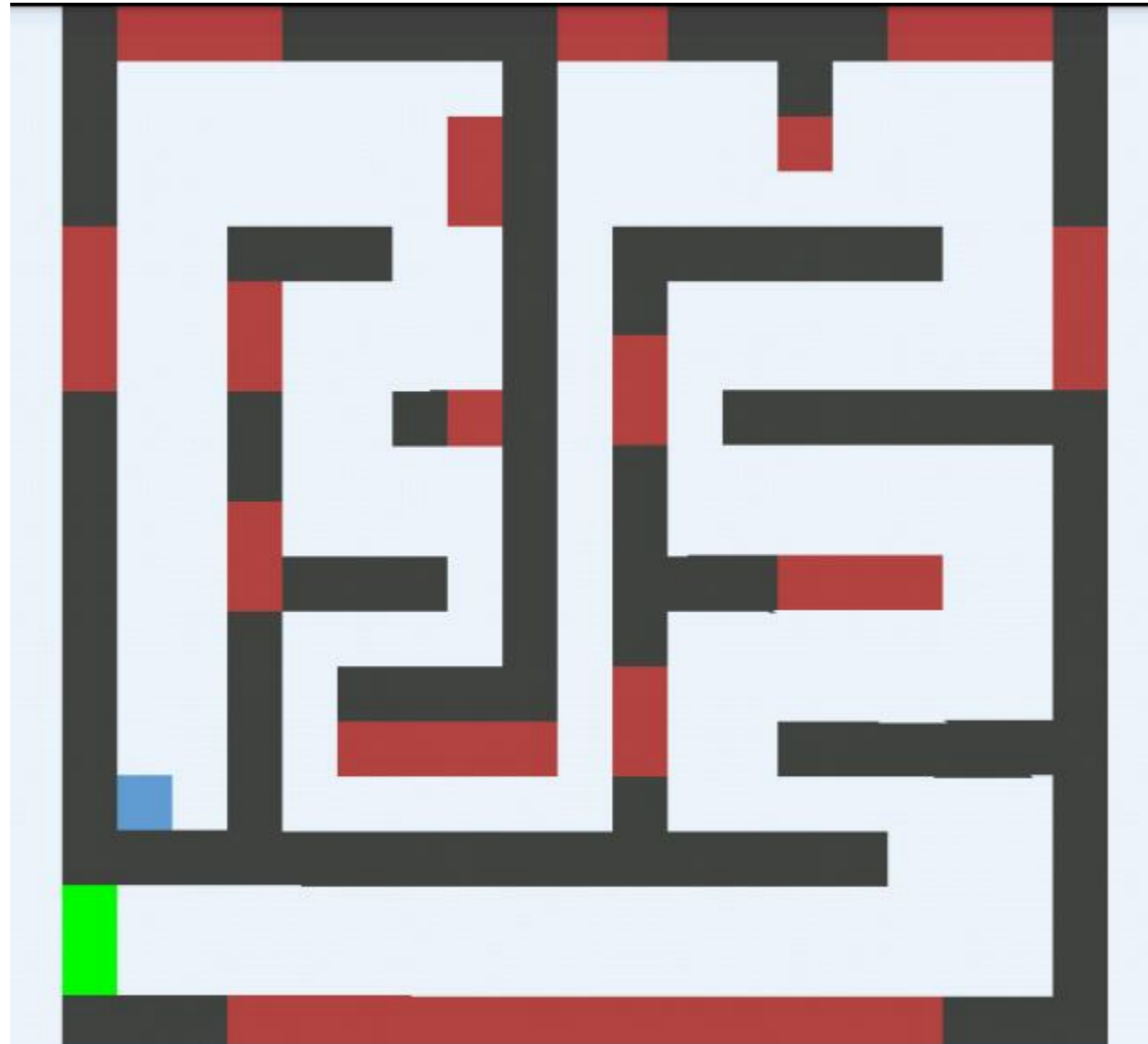
Demolevel



Verschillende opties

De app

De rage factor



Reflectie

Plus

- Keuze voor Gravititas i.p.v. RPG
- Nieuwe technieken geleerd, o.a. LaTeX
- Kans om te oefenen met presenteren
- Prettige samenwerking met de groep

Minus

- Programmeren Android
- Eerder duidelijk hebben wat we precies gaan maken

Vragen?

